#### Extras and advanced topics



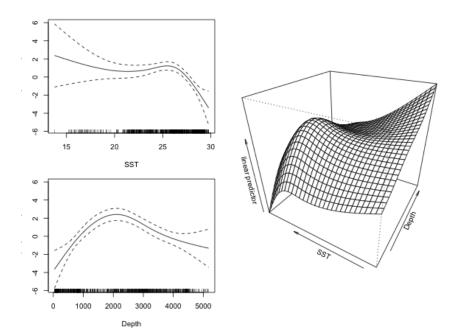
#### More complicated effects

# s(x, y) doesn't always work

- Only works for bs="tp" or bs="ts"
- Covariates are isotropic
- What if we wanted to use lat/long?
- Or, more generally: interactions between covariates?

# Enter te()

- We can built interactions using te()
- Construct 2D basis from 2 1D bases
- Imarginal 1Ds, join them up"



## Usingte()

```
Just like s():
```

#### summary

```
##
## Family: Tweedie(p=1.282)
## Link function: log
##
## Formula:
## count ~ te(Depth, SST) + offset(off.set)
##
## Parametric coefficients:
              Estimate Std. Error t value Pr(>|t|)
##
## (Intercept) -20.3862 0.2831 -72.02 <2e-16 ***
## ---
## Signif. codes:
## 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Approximate significance of smooth terms:
                  edf Ref.df F p-value
##
## te(Depth,SST) 11.79 14.03 7.104 <2e-16 ***
## ---
## Signif. codes:
## 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
\#\# R-sq.(adj) = 0.117 Deviance explained = 36.6%
## -REML = 387.64 Scale est. = 4.5541 n = 949
```

## Things to fiddle with

- Setting k= 2 ways:
  - k=5: 5 for all covariates (total 5 \* 5 = 25)

• k=c(3,5): per basis, in order (total 3 \* 5 = 15)

• Setting bs= 2 ways:

bs="tp": tprs for all bases

o bs=c("tp", "tp"): tprs per basis

## Pulling te() apart: ti()

- Can we look at the components of the te()
- te(x, y) = ti(x, y) + ti(x) + ti(y)

#### summary

```
##
## Family: Tweedie(p=1.281)
## Link function: log
##
## Formula:
## count ~ ti(Depth, SST) + ti(Depth) + ti(SST) + offset(off.set)
##
## Parametric coefficients:
##
              Estimate Std. Error t value Pr(>|t|)
## (Intercept) -20.4337 0.2868 -71.25 <2e-16 ***
## ---
## Signif. codes:
## 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Approximate significance of smooth terms:
                  edf Ref.df F p-value
##
## ti(Depth,SST) 2.295 2.794 2.068 0.124
## ti(Depth) 3.477 3.817 16.905 < 2e-16 ***
## ti(SST) 3.175 3.505 8.492 4.08e-06 ***
## ---
## Signif. codes:
## 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## R-sq.(adj) = 0.114 Deviance explained =
                                              36%
```

### Space x time

- We had a 2d spatial model, add time?
  - $\circ$  te(x, y, year)?
- d= groups covariates
  - te(x, y, year, d=c(2, 1)) gives x, y smooth and year smooth tensor
- (Assuming default k= and bs= for bases above)

## Fiddling

- Often fewer temporal replicates
  - Fewer years than unique locations
  - k= smaller for temporal covariate?
- Use cubic spline basis for time?
  simpler basis, even knot placement
- When using ti() arguments (k, bs) need to match up between terms
  - if k=3 for Depth in one term it needs to be that in all terms

#### **Other effects**

### Random effects

- "Simple" random slope/random intercept models
- s(..., bs="re")
- think about what these models mean

#### Factor-smooth interactions

- What if we only have a few "years"?
- What if we don't think the "years" are smooth?
   (Before/after?)
- Terms like s(Depth, by=year) change the smooth by year
- also s(Depth, year, bs="fs") (lots of ways to specify)
- see Pedersen et al. (2019) for more on these models

### Availability

### Availability

- Is an animal *available* to be detected
- e.g., diving marine mammals
- Primitive way to do this in dsm
- availability= for each segment (only for count models)
- Active research area!

# g(0), MRDS etc

### Mark-recapture distance sampling

- Will be able to include these models in next dsm release
- Only independent observer ("io") and trial ("trial") modes supported
- Example here

### Combining multiple surveys

## Combining multiple surveys

- What about combining aerial/shipboard data?
- Different detection functions
- Again, next dsm release allows this
- Fitting complicated models example

## Finally...

#### **Recent developments**

- New dsm out in the next few weeks!
- Fitting DSMs in JAGS/Nimble
- DenMod project has produced lots of methodology
- Society for Marine Mammalogy meeting December

#### Extra bits

#### Deviance explained, explained

### Deviance explained, explained

- Avoid  $R^2$  (see these notes for more info)
- But what about deviance explained?
- First, what is it?

$$D = -2(l_s - l)$$

where  $\mathcal{L}_s$  is the *saturated* log likelihood and  $\mathcal{L}$  is the likelihood of our model.

- Saturated means the "best" model we can get, one parameter per data point.
- So meaning is it's relative to the best we can do *for this model*

### Deviance explained, explained

• mgcv reports "Deviance explained" as a percentage

 $D_{\%} = 100(l_s - l)/l_s$ 

- Problem: for different models (with different numbers of parameters)  $l_s$  is different
- So are we making fair comparisons?
- AIC is simpler and easier to think about!

More info on deviance for GAMs

### More difficulties with explanatory power

- Low (<60%) deviance is common. But why?
- Sampling a temporally variable system
- Revisiting the same place multiple times, we might get zero counts twice and then one large count.
- What should the model make of this?
- Without explicit temporal model, it tries to average
- So prediction will be a "medium" count, bad prediction for the zeros and the large counts
- No one is happy!
- See observed vs. expected diagnostics etc

#### That's all folks!