

Assessment of model performance

- Likelihood
- AIC
- Absolute measures of model fit
 - Chi-squared test
 - Q-Q plots
 - Kolmogorov-Smirnov and Cramér-von Mises tests

Likelihood

$f(x)$ = probability density function of x

$f(x) dx$ = Pr (animal was between x and $x+dx$ from the line, given it was detected between 0 and w) for small dx

When distances are exact, the **likelihood** is given by

$$L = \prod_{i=1}^n f(x_i) = f(x_1) \times f(x_2) \times \dots \times f(x_n)$$

x_i = distance of i^{th} detected animal from the line.

We fit $f(x)$ by finding the values for the parameters of $f(x)$ (or equivalently $g(x)$) that maximize L (or $\log_e(L)$).

Akaike's Information Criterion

$$\text{AIC} = -2\log_e(L) + 2q$$

L is the maximized likelihood (evaluated at the maximum likelihood estimates of the model parameters)

and q is the number of parameters in the model.

- Models need not be special cases of one another
- Select the model with smallest AIC
- Gives a relative measure of fit

Limitations of AIC

Cannot be used to select between models when:

- sample size n differs
- truncation distance w differs
- data are grouped, and cut points differ
- data are grouped in one analysis and ungrouped in the other

Goodness-of-Fit

- Chi-squared test for grouped (interval) data; if data are exact, we must specify interval cut points for this test
- Q-Q plots and related tests for exact data

Chi-squared tests

Define u distance intervals, with n_i detections in interval i , $i = 1, \dots, u$.

Then

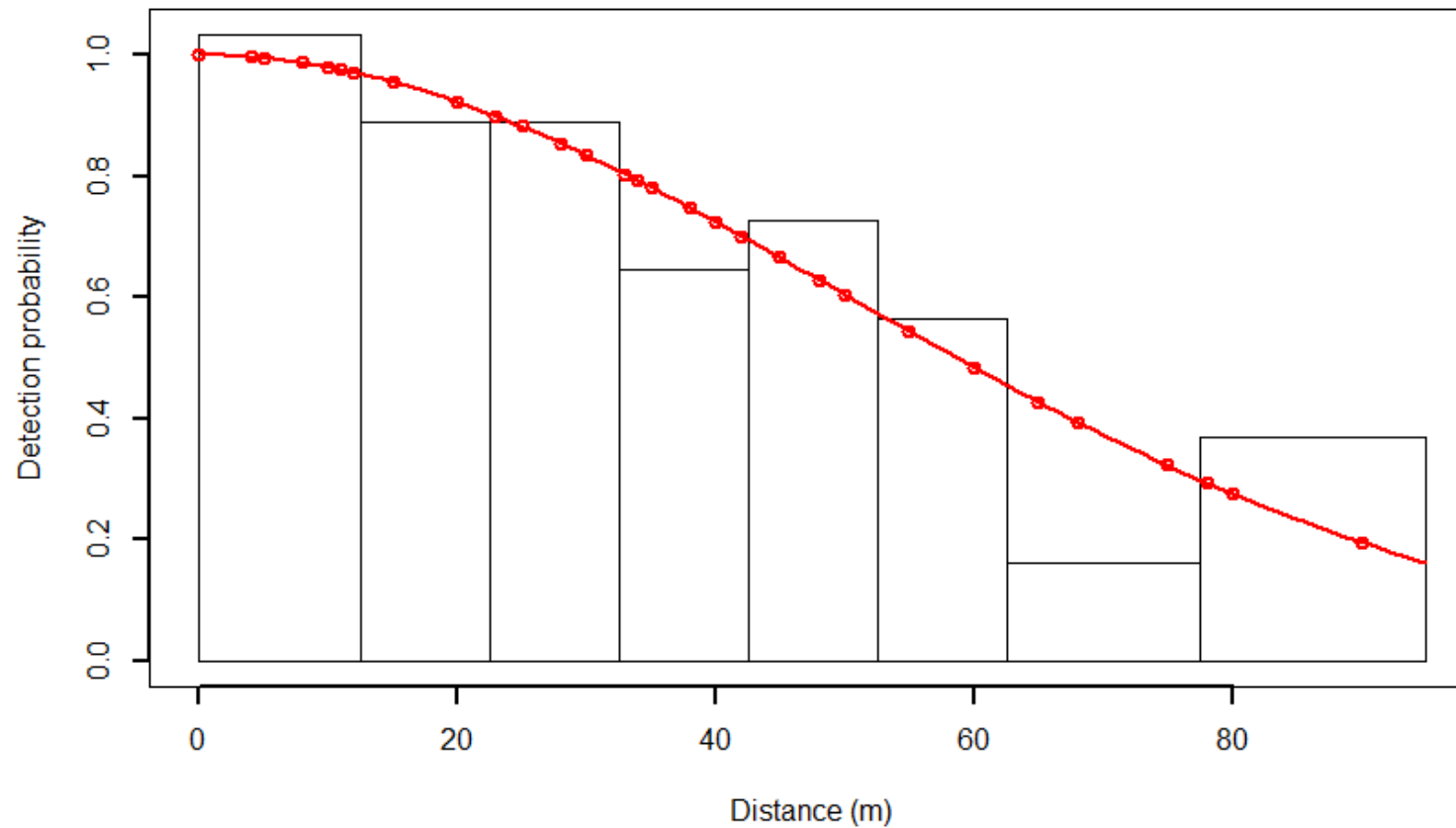
$$\chi^2 = \sum_{i=1}^u \frac{(n_i - n\hat{\pi}_i)^2}{n\hat{\pi}_i}$$

where $n = \sum_i n_i$

and $\hat{\pi}_i$ is the proportion of the area under the estimated pdf, $\hat{f}(x)$, that lies in interval i .

If the model is 'correct': $\chi^2 \sim \chi_{u-q-1}^2$
 $q = \text{no. of parameters}$

Chaffinch line transect data



χ^2 goodness-of-fit test

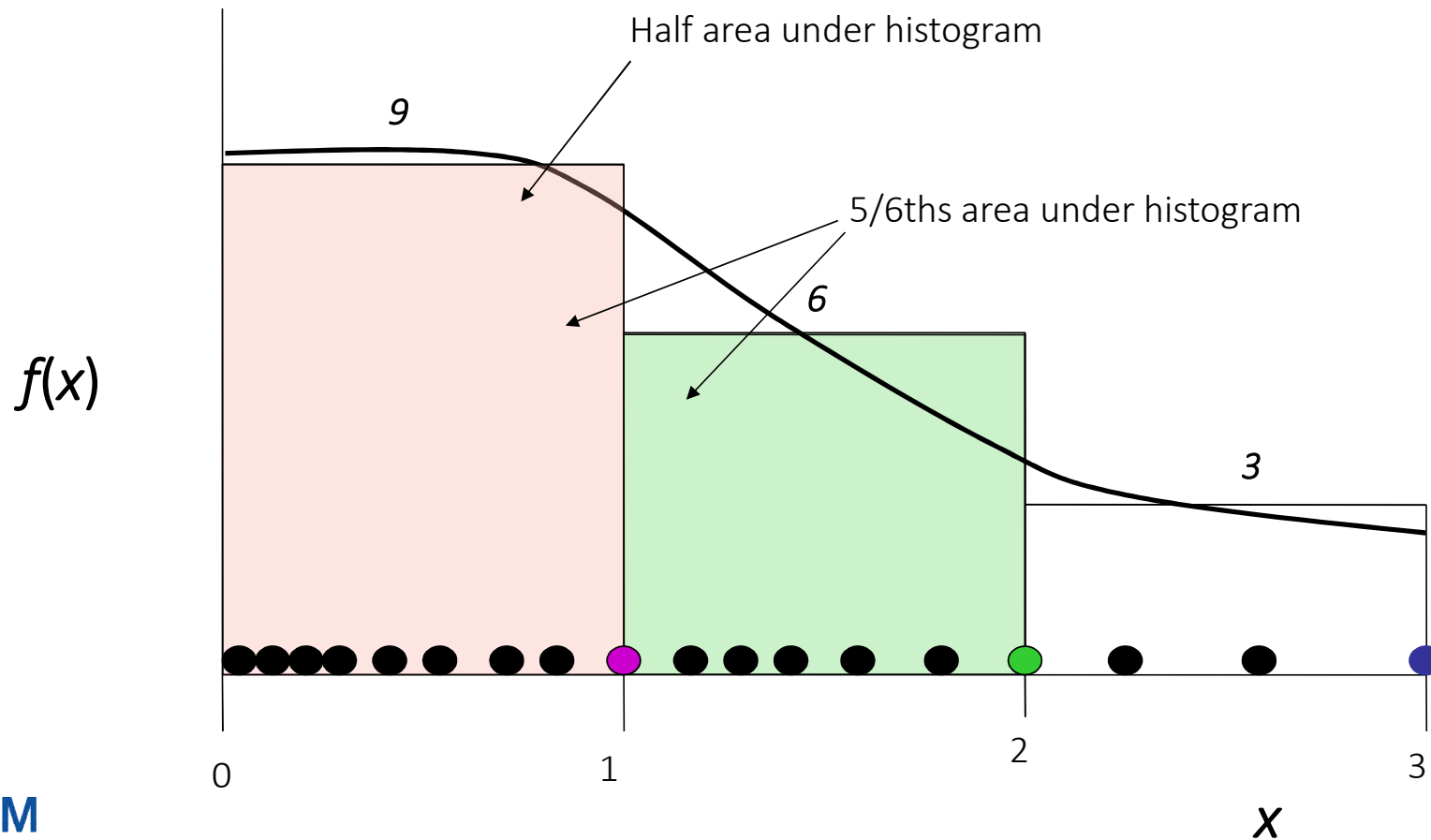
Goodness of fit results for ddf object

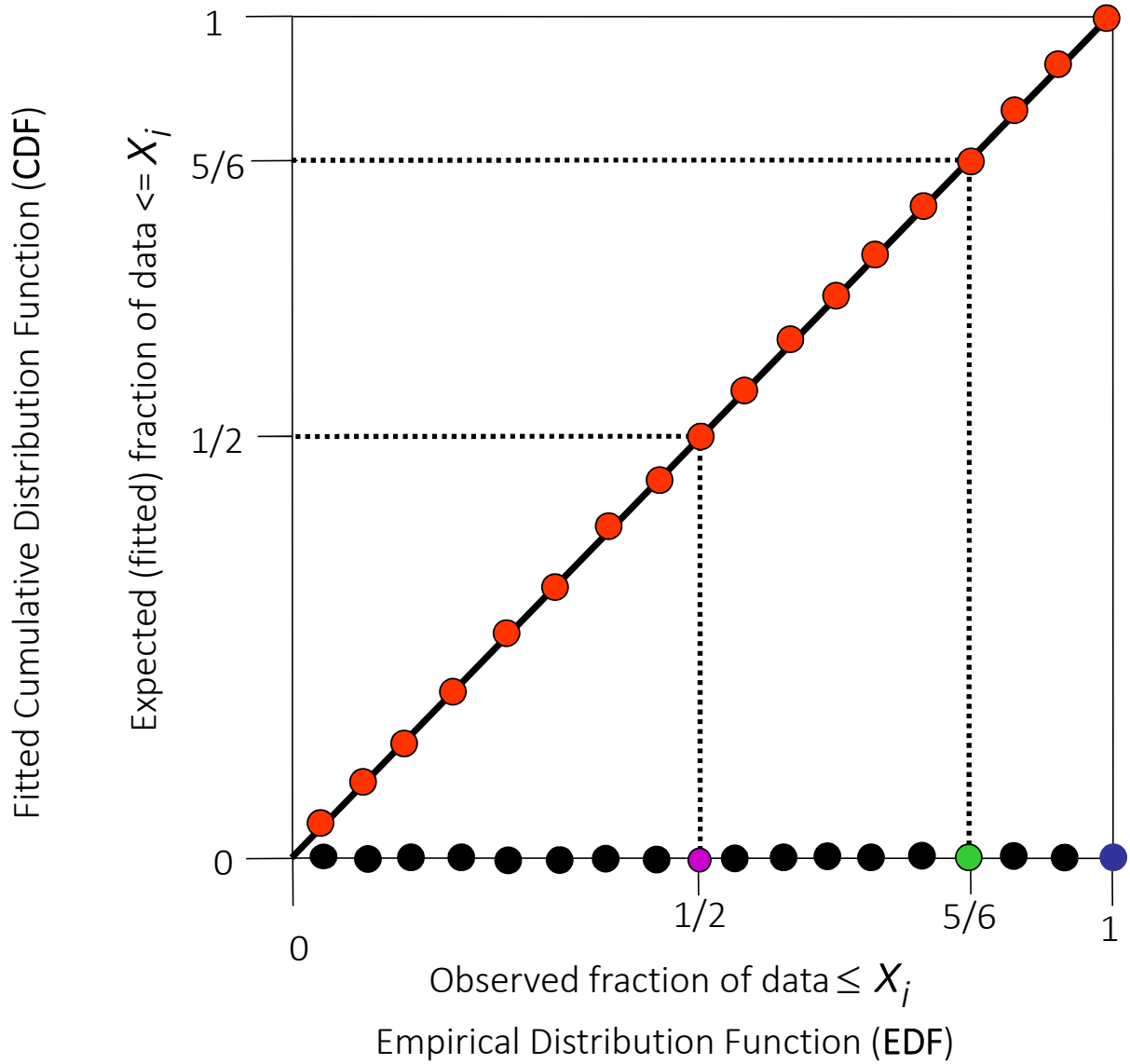
Chi-square tests

	[0,12.5]	(12.5,22.5]	(22.5,32.5]	(32.5,42.5]	
Observed	16.00000000	11.00000000	11.0000000	8.00000000	
Expected	15.31832030	11.62653282	10.623975	9.3264854	
Chisquare	0.03033539	0.03376272	0.013309	0.1886631	
	(42.5,52.5]	(52.5,62.5]	(62.5,77.5]	(77.5,95]	Total
Observed	9.00000000	7.00000000	3.0000000	8.0000000	73.0000000
Expected	7.8658030	6.37326777	6.960224	4.905391	73.0000000
Chisquare	0.1635437	0.06163138	2.253286	1.952261	4.696791

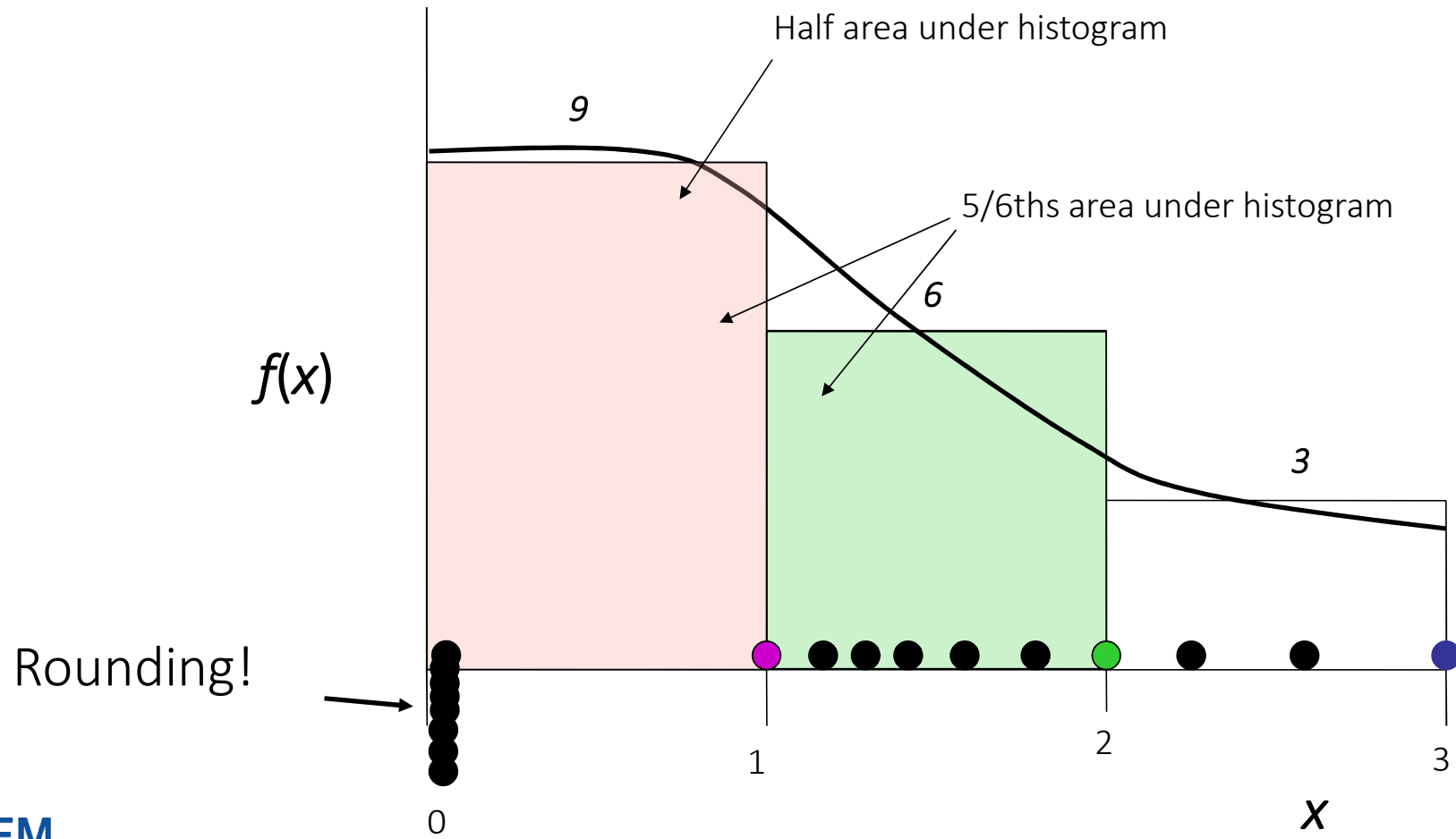
P = 0.58325 with 6 degrees of freedom

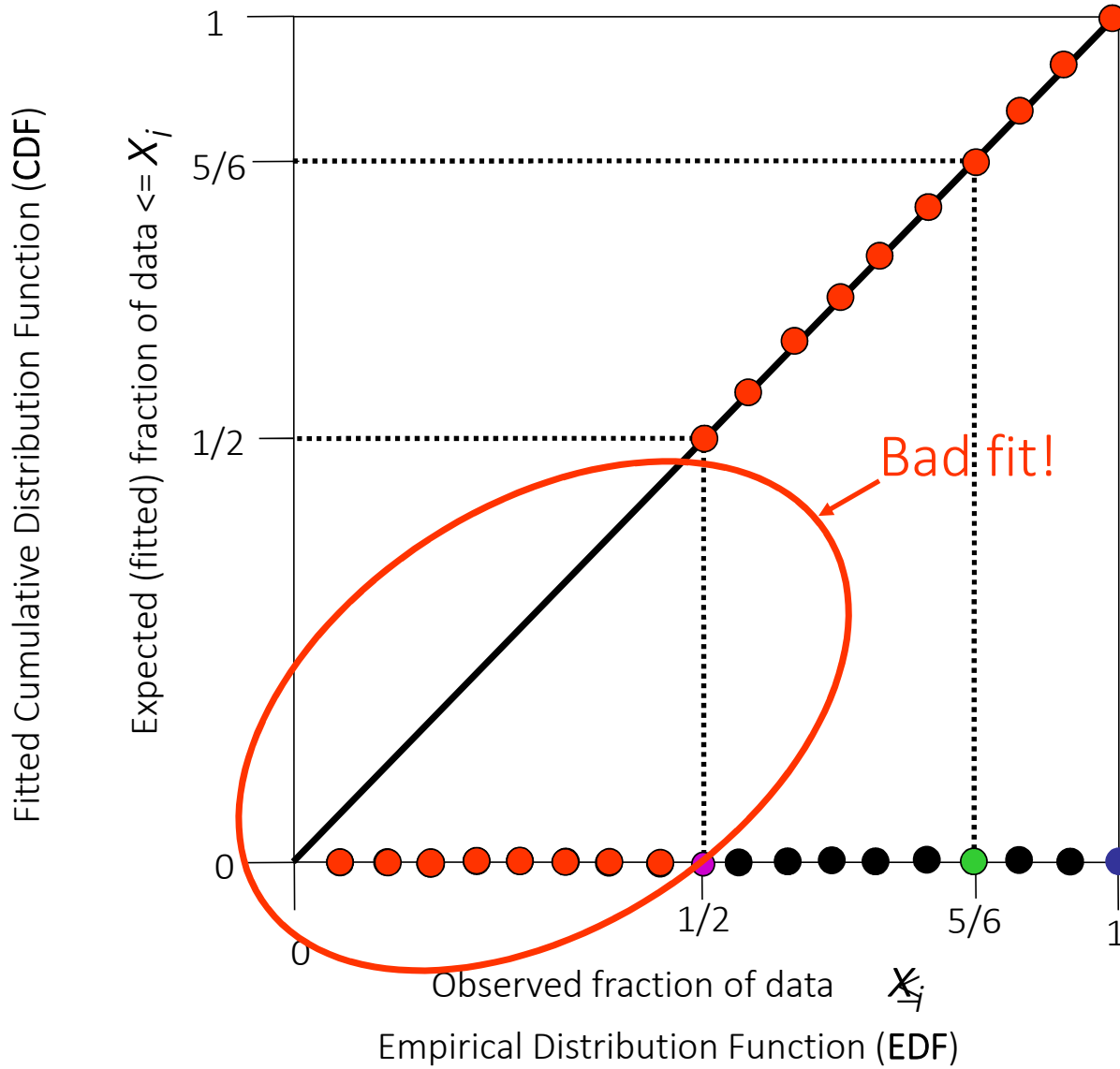
Q-Q Plots and Related Tests



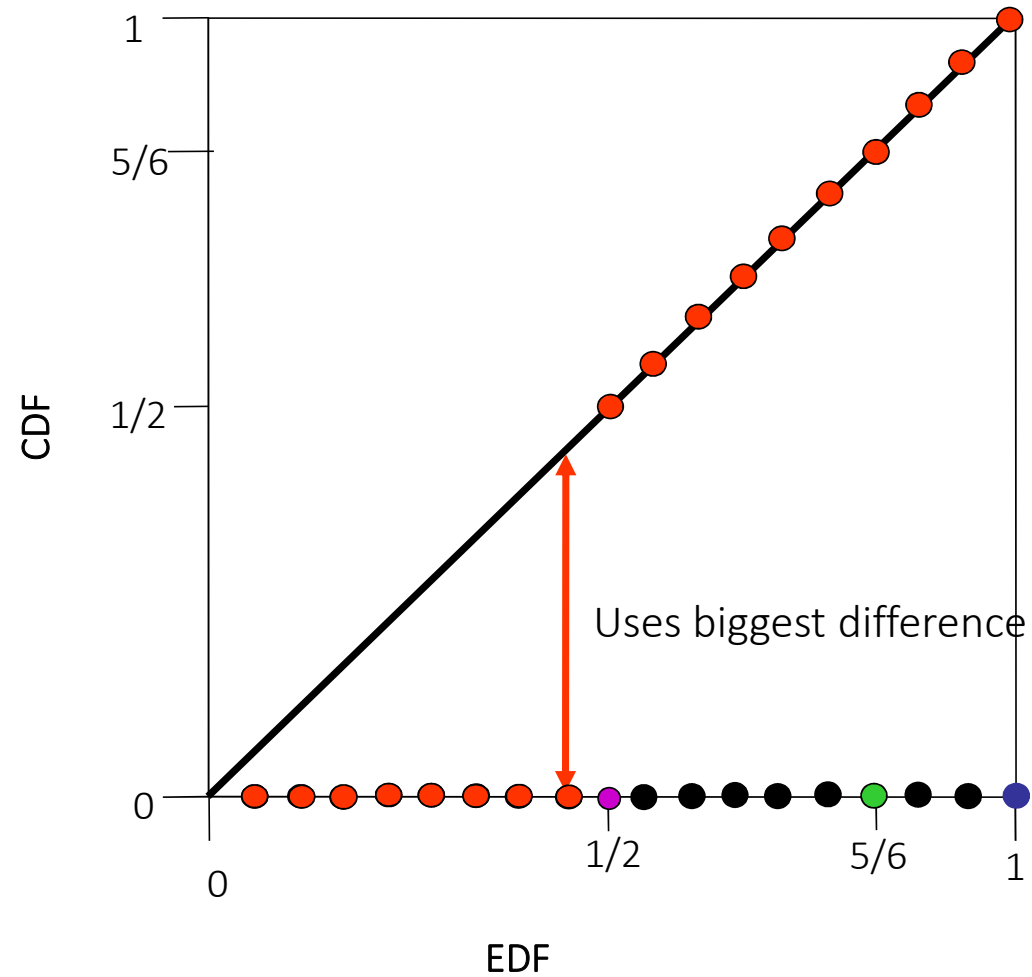


Example: Rounding to zero

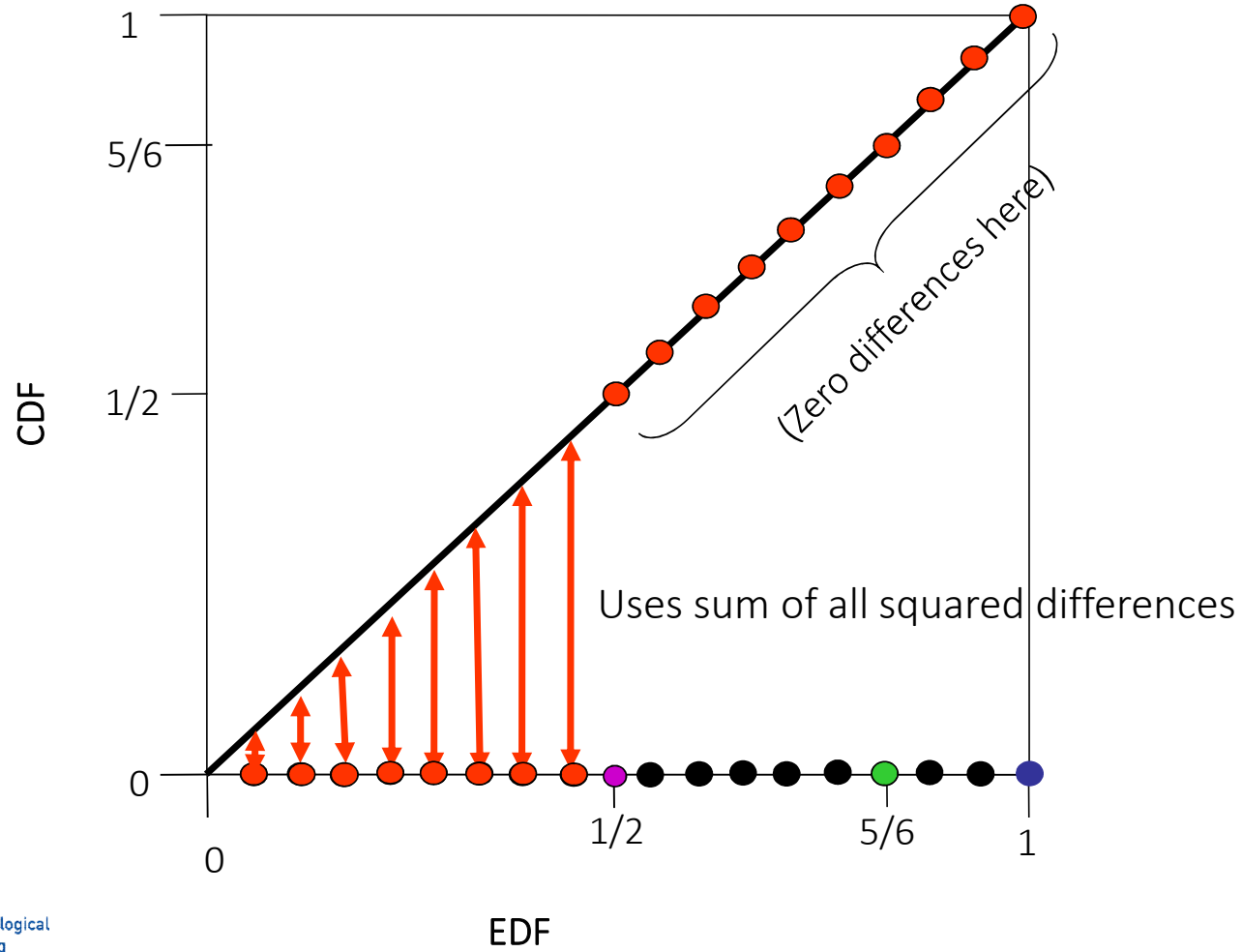




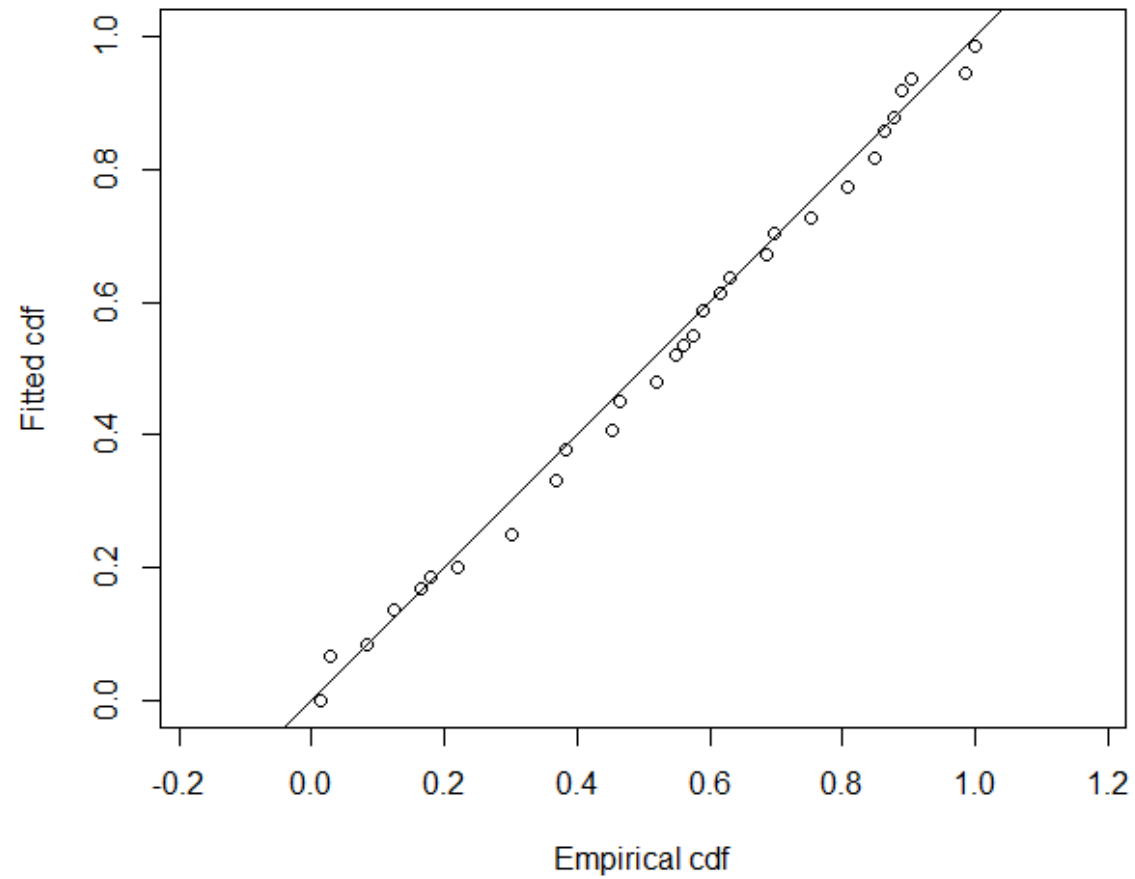
Kolmogorov-Smirnov test



Cramér-von Mises test



Chaffinch line transect Q-Q plot



K-S test and Cramer-von Mises test

Distance sampling Kolmogorov-Smirnov test

Test statistic = 0.0572767 p-value = 1

(p-value calculated from 100/100 bootstraps)

Distance sampling Cramer-von Mises test (unweighted)

Test statistic = 0.0367951 p-value = 0.948916

Q-Q Plot Summary

- Q-Q plots show goodness-of-fit at “high resolution” – without requiring grouping into intervals
- Kolmogorov-Smirnov test and Cramér-von Mises test are goodness-of-fit tests that do not require grouping

Making Distance Sampling Work

- Assumptions and effect of violation
- Reliable distance sampling
- Pooling robustness
- Examples of imperfect data

Recap of distance sampling

There are two stages to estimating abundance

Stage 1: given n , how many objects are in the surveyed/covered region (of size a), N_a

Need to estimate P_a (or $f(0)$ or ESW, etc.)

$$\hat{N}_a = \frac{n}{\hat{P}_a}$$

Stage 2: given \hat{N}_a , how many objects are in study region (of size A), N

'Scale up' from what we see in the survey region to the whole study region

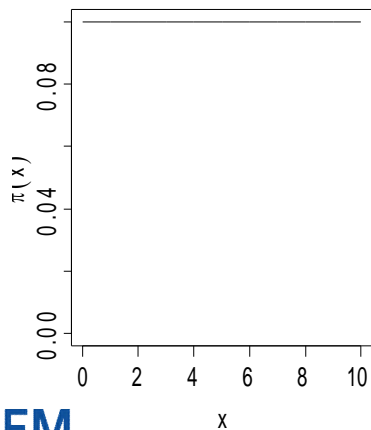
$$\hat{N} = \frac{\hat{N}_a}{a/A}$$

Assumptions for estimating N_a (stage 1)

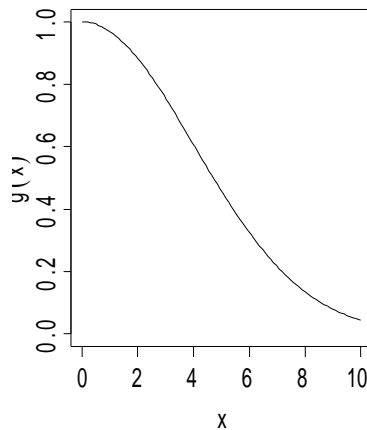
1. Animals distributed independently of line or point

This ensures the true distribution of animals with respect to the line or point is known
Violated by non-random line/point placement
Substantial violation can produce substantial bias (e.g. roadside counts)
e.g. for line transects

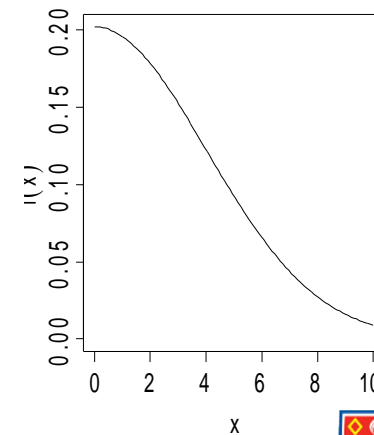
True distribution of animals



Detection function, $g(x)$



Observed distribution, $f(x)$

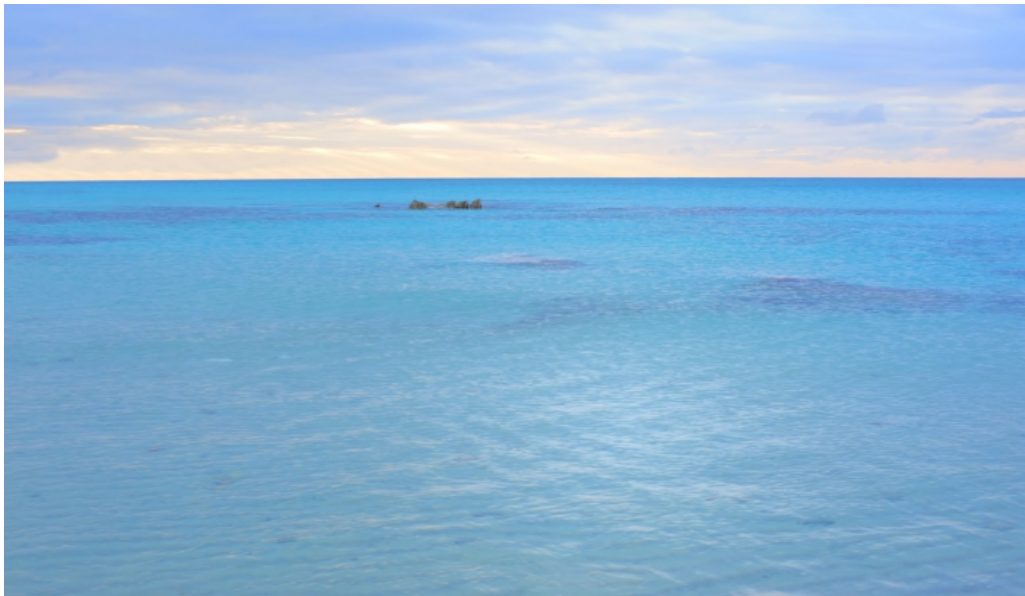


Assumptions for estimating N_a (stage 1)

2. All animals on the line or point are detected i.e. $g(0)=1$

It is a critical assumption - violation causes negative bias

e.g. if $g(0)=0.8$, estimates of N are 80% of true N on average



Assumptions for estimating N_a (stage 1)

3. Observation process is a ‘snapshot’

Other ways to phrase this:

Observers are moving much faster than the animals

Animals do not move before they can be detected

Problems of independent/non-responsive movement

An animal moving independently of the observer (compared to moving in response to the observer) produces positive bias; size of bias depends on relative rate of movement of observer and animal, and type of survey.

Point transect methods in particular need to use ‘snapshot’ method.

Assumptions for estimating N_a (stage 1)

3. Observation process is a ‘snapshot’ (continued...)

Problems of responsive movement

Responsive movement can cause large bias

*It can occur **within** a single line/point or **between** lines/points*

If animals are ‘driven’ from one line/point to the next ahead of the observer, positive bias will result.

Note: movement independent of observer outwith ‘snapshot’ is fine – in this case, the same animal can be detected on multiple lines/transects

Assumptions for estimating N_a (stage 1)

4. Distances are measured accurately

Random errors cause bias.

Bias is generally small for line transect estimators,

Can be large for point transect estimators.

Both are sensitive to systematic bias and to rounding to 0 distance (or angle).

Can use grouped data collection.

5. Detections are independent

Violation has little effect. (Model selection methods for $g(x)$, such as AIC, are somewhat affected)

Assumptions for estimating N given N_q (stage 2)

1. Lines or points are located according to a survey design with appropriate randomization

We use properties of the survey design to extrapolate from the surveyed/covered region to the study region (‘design-based’)

Non-random survey design means density in surveyed/covered region may not be representative of density in study region. Also variance may be biased.



Reliable distance sampling (1)

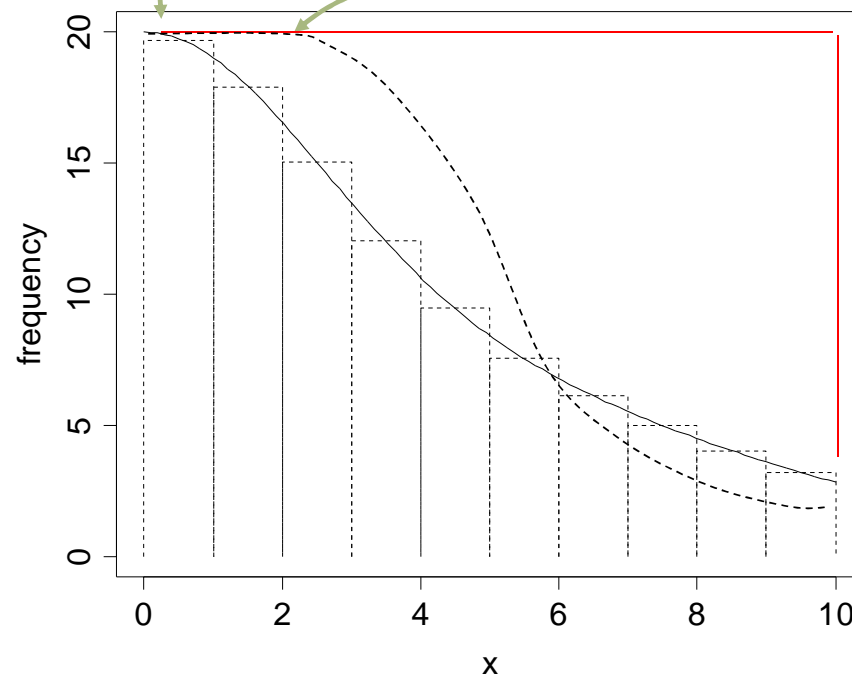
1. Reliable estimation of P_a (or $f(0)$ or ESW, etc.)

In addition to the assumptions, we would like:

SHAPE CRITERION

Detection function should have a 'shoulder' (i.e. $g'(0)=0$)

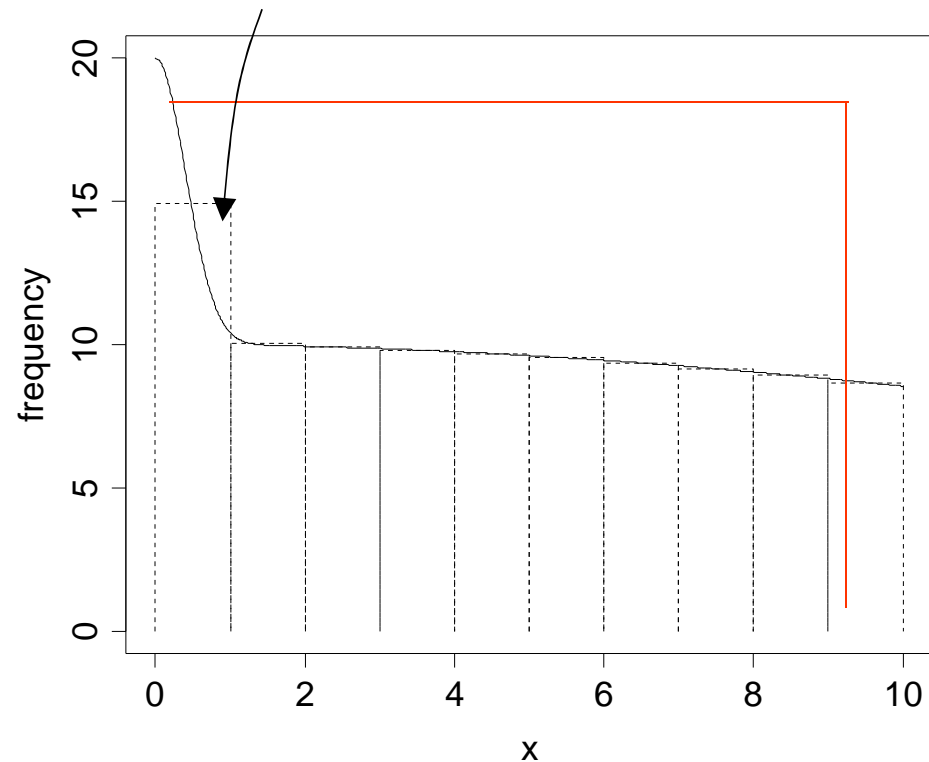
Data that have a wide shoulder are preferable



A wide shoulder makes it easier to estimate area under rectangle (or $f(0)$, etc.)

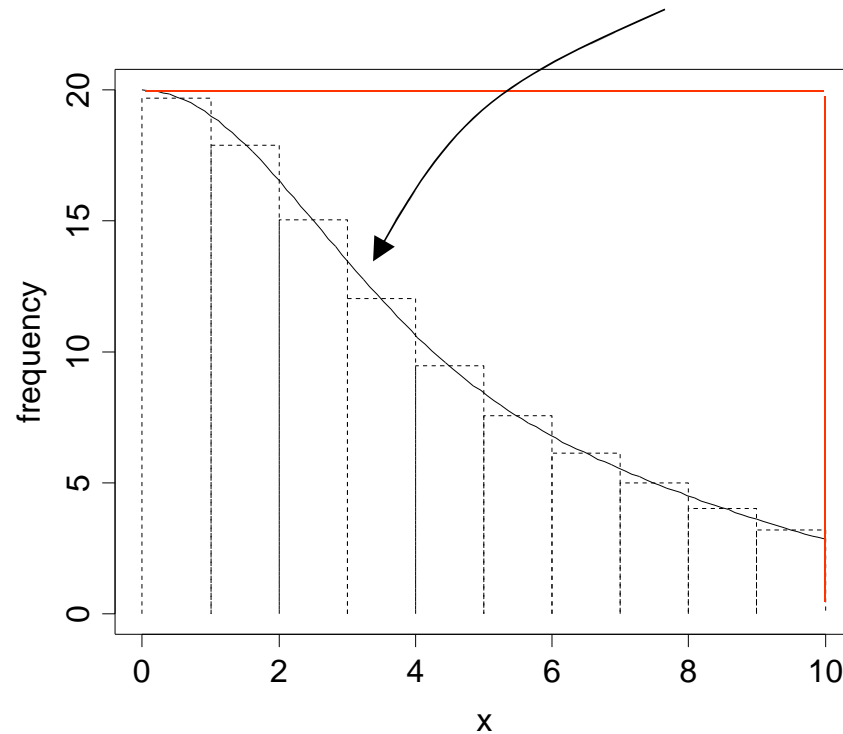
(1) Reliable estimation of P_d

Good field methods will avoid a 'spike' like this



Avoid a) rounding distances (and angles) to zero,
b) 'guarding the trackline'

(1) Reliable estimation of P_a (cont.)



Sample size of observations ($\sim 60-80$)

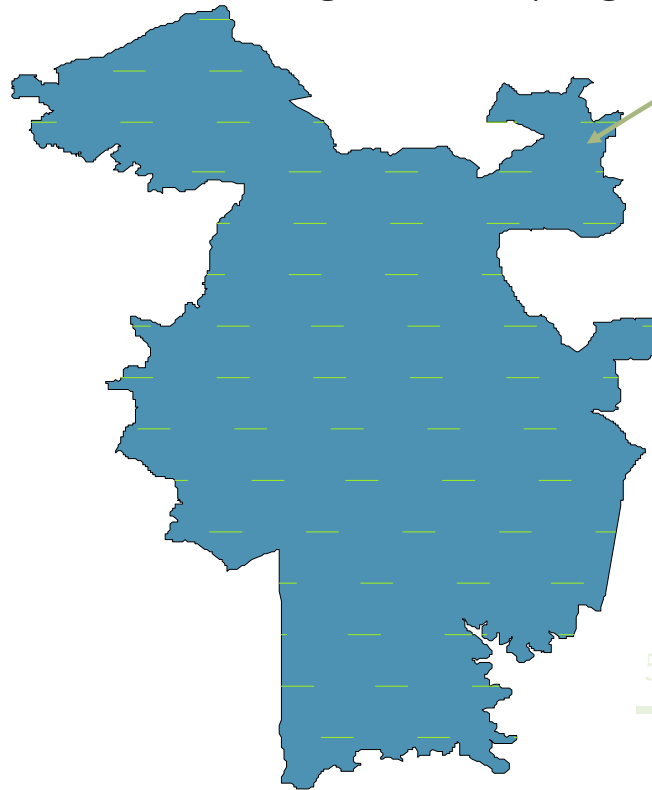
- less for detection functions with 'easy' shapes
- more for point transects and 'difficult shapes'.

Reliable distance sampling (2)

2. Reliable estimation of N from N_a

In addition to the assumption of randomized design, we would like a ‘large’ sample of lines or points (20 or more), evenly distributed through the study region

see lecture on survey design



5k

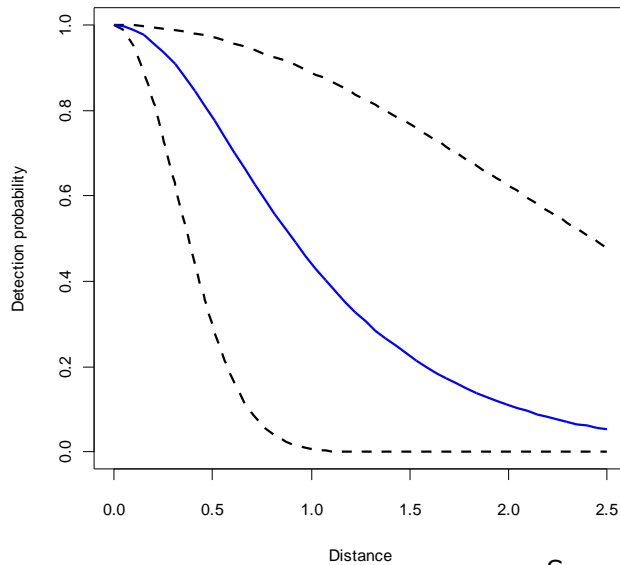
Pooling robustness

Individuals can have quite different detection functions, but this produces little bias (up to a point!)

'Pooling robustness' = robust to pooling of multiple detection functions

e.g. Simulation study (unpublished!) Truth = 1000 animals

Detection functions for min, max and mean exposure



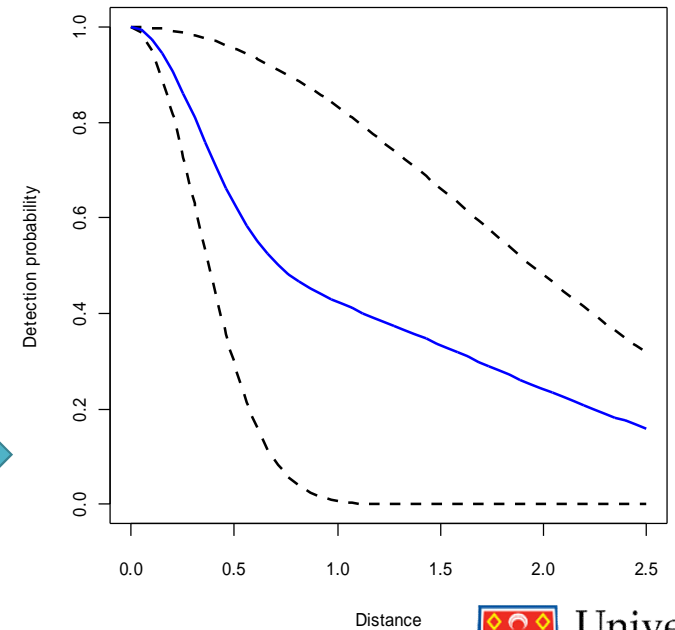
Scenario 1: animals have a gamma distribution of detection functions between min and max shown.

Mean estimate from simulation: 984 animals (SE 2.3). Bias -1.6%

Scenario 2: half of animals have max detection function, half have minimum.

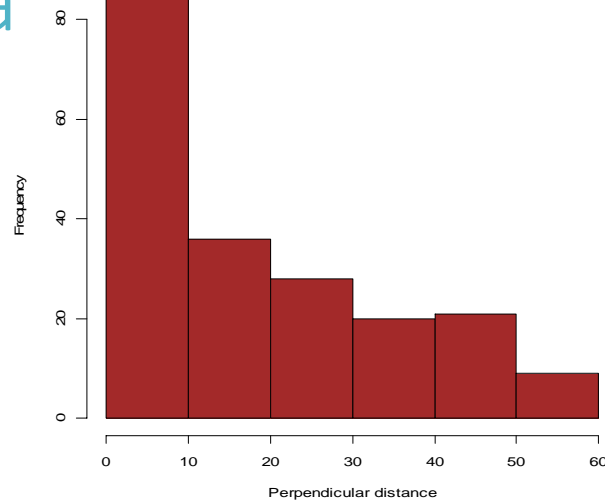
Mean estimate from simulation: 976 animals (SE 2.7). Bias -2.4%

Detection functions for min, max and mean exposure

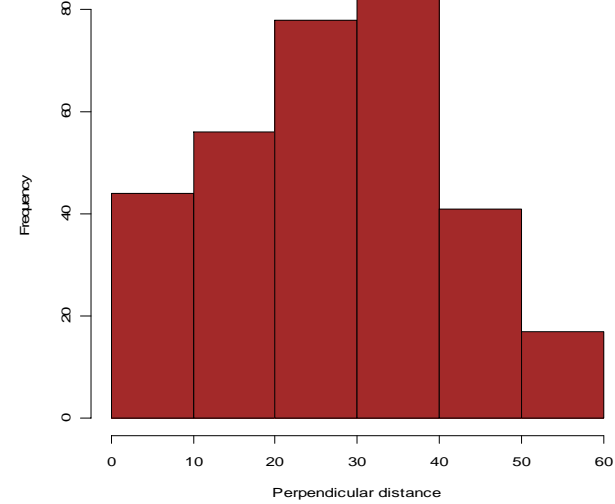


Non-ideal data

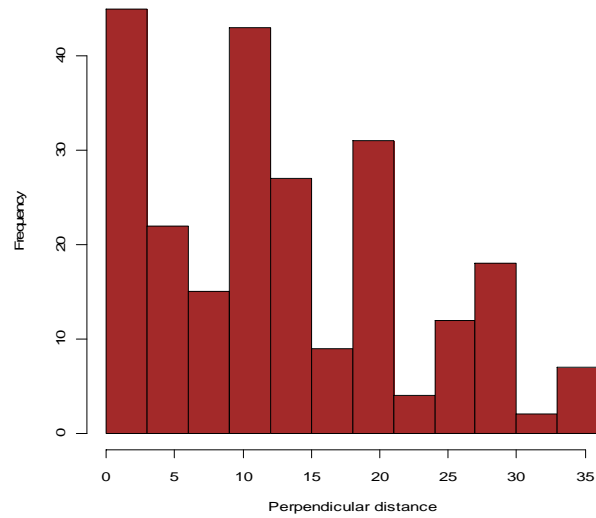
Spiked line transect data



Poor line transect data



Heaped line transect data



Overdispersed line transect data

